

That would be enough

This has been issue 229 of *To Win Just Once*, published 26th November 2022. It incorporates *Les Petites Bêtes Soyeuses*, a game of *En Garde!*. Issues are published ten times a year, roughly every five weeks. © Paul Evans 2022

Deadlines

Orders for *Railway Rivals* to Mike by 2nd December 2022.

Orders for *LPBS* and By Popular Demand plus any other contributions to Pevans by Friday 9th December.

(Remaining 2022 deadlines: 2nd/9th Dec. First 2023 deadlines: 13th/20th Jan)

Waiting lists

En Garde! new players are always welcome in *Les Petites Bêtes Soyeuses*. You will need the rules to *En Garde!* in order to play: www.engarde.co.uk

Railway Rivals – Chris Rudram is first in the queue for the next game. (Working map and rules provided).

Star Trader – Mike Dyer and Pevans are up for the next game. Who else? (Rules provided)

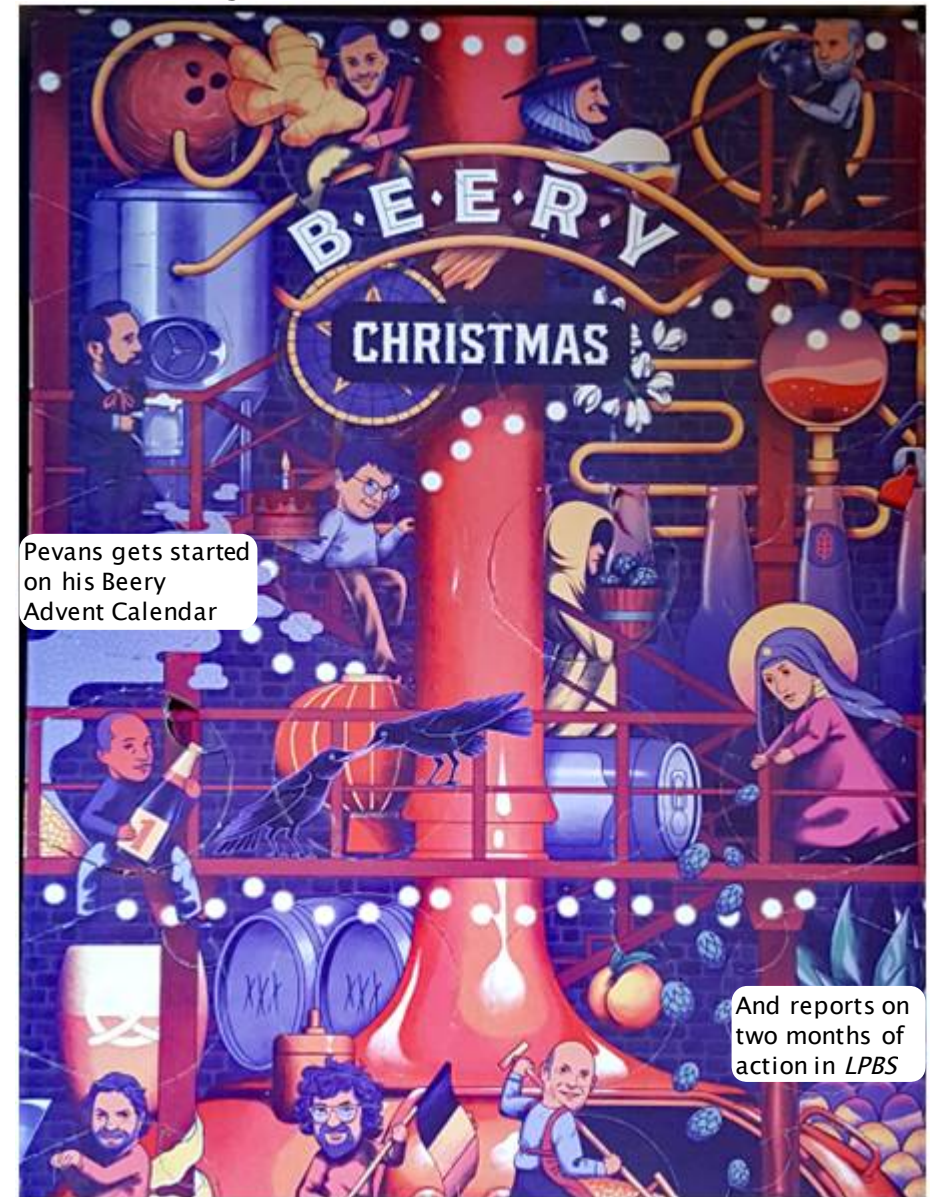
Credits

To Win Just Once issue 229 was written and edited by Pevans. The *LPBS* masthead (page 15) is by Lee Brimmicombe-Wood, as are the drawings on pages 17 and 32. The illustrations on pages 19, 23 and 26 are by Nik Luker and the one on page 24 by Bryan Lea. Game and book artwork is courtesy of the publisher. Pevans took the photos and played with Photoshop.

Printed and published by Margam Evans Limited
(A company registered in England and Wales, number 05152842,
Registered office: 180 Aylsham Drive, Uxbridge UB10 8UF)
Tel: 020 7183 6256, E-mail: TWJO@pevans.co.uk,
Web: www.pevans.co.uk/TWJO

To Win Just Once

(incorporating *Les Petites Bêtes Soyeuses*)



Issue 229: November 2022

(LPBS 364-5: June & July 1674)

£1.90 (+ postage)

and online at www.pevans.co.uk/TWJO

Contents

Contents..... 2

Chatter..... 3

Letters..... 4

Advent beers..... 5

Reading matter..... 7

Games Events..... 8

By Popular Demand 9

 Turn 3 results and scores.....9

Seahill (Railway Rivals game 17 – RR2509I(N)) 12

 Turn 4 12

Subscribing to TWJO..... 14

Les Petites Bêtes Soyeuses..... 15

 June 1674 (364)..... 15

 Battle Results20

 The Greasy Pole 21

 July 1674 (365)..... 23

 Press..... 27

 Points Arising..... 29

 Announcements 30

 Duels 30

 New Characters..... 30

 Tables 31

 Army Organisation and 1674's Summer Deployment.....31

 Brigade Positions.....31

 Frontier Regiments 31

 Battle Results 32

 Other Appointments.....32

 Femmes Fatales.....33

 Regiments.....33

 The Greasy Pole 34

That would be enough..... 36

 Deadlines 36

 Waiting lists..... 36

 Credits..... 36

Chatter

I've just noticed that the header on odd-numbered pages of *TWJO* has been saying 2021 all year. D'oh! And nobody thought to mention it?! I've corrected this just in time for the end of the year.

I'm afraid there's not much on games in this issue – I haven't found much time to write recently (not even any after action reports from my Commands & Colors games), though I have been playing a few things. I'll try to get my act together for next issue and give you some first impressions. Or an after action report.

I'm still getting used to the idea that we have a king. King Charles III to boot. I am an Elizabethan, but my father is old enough to remember a king – his oath when he began national service was to George VI. Thinking about it, he was the subject of three kings (assuming Edward VIII counts) as a child and young man.

Having been exposed to “God Save the King” quite a bit, it occurs to me that there's no real difficulty in remembering to sing “King” not “Queen”. It's sending “him” victorious rather than “her” that is likely to trip me up. Pronouns are important.

The wet weather means my walks have been nicely squelchy in recent weeks. And the River Pinn looks more like a river. (See photo right – the bridge carries the Chiltern Railways tracks while the construction through the arch is for HS2, which is why the original path under the other arch is fenced off.)



This means Pooh sticks is over quickly. In my last game: shorter, thicker stick powered under the bridge in short order, only for longer, thinner stick to catch up and punt its opponent over to one side. However, this put shorter, thicker stick on the inside for the bend, allowing it to re-take the lead. It's just like Lewis Hamilton versus Max Verstappen. Only with less debris.

Work on HS2 has become more visible on my walks as the next photo (over the page) shows. After consultation with our resident civil engineering and railway expert (Hi, Mike!), we think this is probably the actual roadbed as the track departs the tunnel (off to the right) and heads for the elevated section (coming up on the left as seen in the first photo) that will take it across scenic bits of countryside towards the Chilterns. Which won't be as scenic any more.



'Zine Poll 2022

Alex Richardson has announced this year's poll. As usual, anyone who reads at least one games 'zine (published in the UK that has produced at least one issue in 2022) may vote. This means you. In a new approach, Alex is asking that you rank (up to) three favourite 'zines and list any others you feel deserve an "honourable mention". Votes should be sent by e-mail from the voter's own account to alex.bokmal@googlemail.com to arrive by midnight on 30th November 2022.

Online stats

Issue 228 of *TWJO* was published on 19th October and the PDFs attracted 164 downloads by the end of the month. There were 81 more downloads for issue 227, taking it to 304 downloads in two months. *TWJO* 226 added 20 downloads, making a total of 343 since publication.

Letters

Jonathan Palfrey responds to last issue's Reading Matter.

I'm glad you liked Rivers of London – perhaps even more than I did. I found Mr Punch not very believable and his effects on people too gruesome, although I liked other aspects of the book. Aaronovitch is another of many authors who tends to go in for exaggerated villains (the Voldemort syndrome); I prefer bad guys who are relatively normal people that just happen to be on the wrong side, for reasons of circumstance.

I just reread The Mouse That Roared – what a delightful book. The film is quite fun, as I remember, but the book is better. Although it's somewhat dated, being first published in 1955. The original title was "The Wrath of Grapes",

which I think is better; but I suppose it didn't sell the book to the public in sufficient numbers.

Both film and book have completely passed me by, I have to say. Al Tabor has some thoughts on spiders in SF.

Speaking of spiders, check out Ruthanna Emrys's A Half-Built Garden. It's enjoyably quite different from anything else. She has two previous novels in the Lovecraft universe. You can see her working out some of the concepts used in the second of those, but HBG takes it in a totally new direction. I'm only spoiling the first few pages by noting that it's the only sf book I know that starts with a diaper change and the fortuitous presence of a nursing infant at first contact.

And a PS: I found the Rivers of London series consistently engaging. Hope you do as well.

Thanks, Al. A quick search for *A Half-Built Garden* piques my interest further. Brad Martin chips in on games.

I played Ark Nova recently, but my score was -43. My excuse was that it was with the German-language version and three German-speakers! Agree it is a great game, with much replay value. Now I just have to wait for it to get to Australia.

While I'm waiting for a game published in Aus (Martin Wallace's *Bloodstones*) to make it to this side of the planet.

Advent beers

This year's Beery Christmas Advent Calendar (from Beer Hawk – www.beerhawk.co.uk – and still available) arrived at the end of October: 24 unique beers to sample. That's the front of the box on the cover. You should be able to make out some of the circular 'doors' that pull out to give access to each bottle/can. You'll also notice that only the first one is numbered. Inside each flap is a clue to finding the next one. Along with a suggested food pairing that is great for getting an idea of what the beer will go with.

Like any Advent Calendar, the idea is to open a door each day from 1st to 24th December and consume the contents. I don't think I can manage a beer a day for 24 days, though, so I let them settle for a week or so and made a start. 2-3 beers a week will see me comfortably past Christmas. And I've already found some great beers, so here is the first instalment of my highlights.

Octave from Omnipollo (Lochristi, Belgium), a "Belgian-style pale ale" (6.4% alcohol by volume). Pale yellow in the glass with



a decent head, this smelled hoppy and so it was. Bright and refreshing, it was nicely dry with a touch of wheat beer about it (the label lists malted barley, wheat and oats among the ingredients). A damn' fine start to this year's Advent Calendar – the circular thing is the bottle opener that comes with it.



Panic at Munich from Brasserie Galibot (Forbach, France), a Munich dunkel (5.2% abv). It's a properly dark beer with a bit of a head and a nice roasted aroma. Smoky and bitter to taste. Another fine beer and the first live one, I think.

Niña Blanca from La Débauche (Angoulême, France), a Blanche Citron (5%). Pale yellow in the glass with quite a head and a hoppy nose. It was really bitter, catching in the back of the throat,

but mellowed with food. Though I'm not sure that fish fingers is what the tasting notes meant by "fruits de mer".



Must Kuld Porter from Põhjala (Tallinn, Estonia), a "Chai Latte" (!) version of their standard Porter (7.8%). It was almost black in the glass with no head at all. It looked and smelled like a Porter. Then I sipped it. Wow! The blast of spice (cinnamon/nutmeg, not chilli) knocked me back. This is quite something, but not a beer I would drink in any quantity or frequency.



Shining Tor from Thornbridge (Bakewell, Derbyshire), a Hazy Session IPA (4.1%). Popping the tab, I was greeted with a blast of grapefruit. It poured as a pale yellow and definitely hazy with that same grapefruit aroma. Bitter and dry with a nice hoppy aftertaste. I could definitely see this as a session beer. Especially as it comes in a 440 ml can – that's a pint glass I've poured it into – when most of them are 330 ml.



Rauchbier Maibock Ahumada from La Virgen (Madrid, Spain – 6%). I've never tried a Rauchbier (made with smoked malt), mainly because I generally don't like smoked food. And boy, this smelled smoky! It tasted smoky, too, with a sweet aftertaste. It grew on me and I was enjoying it by the time I finished. According to the notes on the bottle, a rauchbier is usually a dunkel, but this one is a maibock, a malty style of beer.

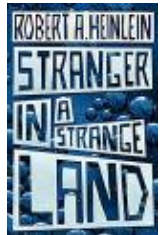


It's been a terrific selection so far and I'm looking forward to drinking the rest of the beers through December.

Reading matter

Having grumbled about Dave Hutchinson stopping his "Fractured Europe" series, I've just discovered that he's got a new book coming soon: *Cold Water*. According to the blurb on Amazon, "When Carey Tews retired from Les Coureurs – the clandestine organisation of high-risk smugglers – she swore she'd never go back." Yes, we're back in that fractured Europe! I fully expect a mysterious chef who walks with a stick to pop up...

I recently spotted an e-book of Robert Heinlein's *Stranger in a Strange Land* that was on offer and thought this was worth re-reading. Then, in the preface written by Virginia Heinlein, I read that the 160,087 words (100,000 words is a long novel!) of the book published in 1961 had been cut down from the original manuscript. For this edition, the missing 70,000 words (that's another novel's worth) have been restored. Gulp!



To summarise, our hero is a young man called Valentine Michael Smith (usually just Mike), the child of two members of Earth's failed first mission to Mars. His birth was unknown to anyone on Earth and he's been brought up by Martians (an older race than humanity) since the death of the rest of the expedition. He was handed over to the second mission some years later and has come to Earth with them. His upbringing has given him a very different view of life (and death) and psychic powers that are normal amongst Martians. The story starts with his return to an Earth he doesn't understand.

Elderly polymath Jubal Harshaw protects Mike after he's been rescued from the perfidious clutches of the politicians of the Earth Government. This allows Mike to learn about Earth (specifically North America), develop and grow. He starts educating (indoctrinating?) other humans in the Martian way of life, in effect founding a religious cult. The cult's disdain for clothing and use of sex as a way of "growing closer" explain why it was such a hit with the hippy generation.

What struck me on this reading, though, was that Harshaw is really the main character. A huge amount of the book is taken up with lengthy pontifications from his libertarian point of view. I get the feeling that Harshaw is a wish fulfilment figure for Heinlein – the man he'd like to be (and it certainly is a comfortable lifestyle). A qualified lawyer and doctor who's able to write yet another best-selling book by dictating a few paragraphs to his lovely girl assistants for them to flesh out and send to his publisher. I can't remember what I thought of him when I first read the book, but this time I found him tedious and objectionable. And I suspect that most, if not all, of the restored text adds to Harshaw's sermonising.

I was also surprised by the casual approach to death. This is understandable in Mike's case, since the Martians view death ("discorporation") as merely moving on to the next phase of existence. And, in the book's terms, this is correct. Both the

discorporated Martian “Old Ones” and dead humans clearly continue to exist. (As do angels.) Thus, when Mike obliterates a squad of police officers sent to retrieve him from Harshaw’s establishment, he doesn’t see it as a big deal – and he’s always prepared for his own discorporation. It’s the reaction of Harshaw and Co that got to me. There’s no concern for the death of fellow human beings (this is well before any of them understands the Martian take on this). Once he’s clear that it can’t be traced back to him, Harshaw has no qualms and neither does anyone else.

It turned out to be hard work to get to the end of *Stranger in a Strange Land*. It’s long-winded, often distasteful, mostly unbelievable and very dated. What a shame.

Games Events

I’ve never been to Dragonmeet, but this year’s event takes place on 3rd December at the Hammersmith Novotel with a trade hall during the day and gaming continuing into the evening. The focus is on role-playing games, but all tabletop games are included. Intriguingly, a banner on the website trails the launch of *Rivers of London: the Roleplaying Game*. For more information, see the website at www.dragonmeet.co.uk

The following box concentrates on events I usually attend.

Swiggers: games club that meets most Wednesday evenings (co-ordinated on WhatsApp) upstairs at The Shipwright’s Arms, 88 Tooley Street, London SE1 2TF (next to London Bridge station) – though without me. We also play online at various websites on Wednesday evenings. For more info, see www.pevans.co.uk/Swiggers

Games Games Games Days: from noon(-ish) on the second Saturday each month at the Leon in Spitalfields Market (London E1 6DW). It’s brightly lit, has big tables and they don’t mind us stopping all afternoon. Closest stations are Liverpool Street (Tube and rail) and Shoreditch High Street (Overground). Please contact me if you’re thinking of attending in case things have got in the way.

UK Games Expo: 2nd-4th June 2023 at the NEC. This is a public event that showcases games of all sorts with a huge trade hall plus demonstration and participation games and guests. For gamers there are lots of tournaments and open gaming. For details see www.ukgamesexpo.co.uk

Spiel: the board games event of the year. 5th-8th October 2023, at the Messe (Exhibition Centre) in Essen. Contact Friedhelm Merz Verlag, Postfach 210250, Bonn, 53157 Germany or see www.spiel-messe.com/en

MidCon: November 2023 at the Mickleover Court Hotel in Mickleover (near Derby). **MidCon** is a friendly board games convention, but has been in a new venue since 2021 that I haven’t been to. Expect mostly open gaming and a few organised events, including a Bring ‘n’ Buy. See www.midcon.org.uk

For more extensive information on UK board games events, try The Queen’s Lane Advertiser at www.boardgamers.org.uk/qla.php

By Popular Demand

Turn 3 results and scores

Name	Nobel laureate		Element		Human bone	
Alex Bardy	Flory	1	Francium	1	Femur	21
Chris Baylis	Frédéric Joliot-Curie	1	Fluorine	17	Frontal bone	1
Bob Blanchett	Francis Crick	1	Fe	3	Femur	21
Colin Bruce	Fermi	7	Fluorine	17	Femur	21
Charles Burrows	Friedman	1	Fluorine	17	Femur	21
Mike Clibborn-Dyer	Feynman	4	Fe	3	Femur	21
Mark Cowper	Fermi	7	Fluorine	17	Femur	21
Terry Crook	Fischer	2	Fermium	2	Femur	21
Mike Dommett	Fischer	2	Fluorine	17	Femur	21
Paul Evans	Fleming	4	Fluorine	17	Fibula	1
Anthony Gilbert	Fleming	4	Fluorine	17	Femur	21
William Hay	Feynman	4	Fluorine	17	Femur	21
Andrew Kendall	Fermi	7	Fluorine	17	Femur	21
Nik Luker	Fleming	4	Fluorine	17	Femur	21
Tim Macaire	Fermi	7	Fluorine	17	Femur	21
Brad Martin	Feynman	4	Fe	3	Femur	21
Nigel Monaghan	Frederick Sanger	1	Fluorine	17	Femur	21
Graeme Morris	Fermi	7	Fluorine	17	Femur	21
Mike Pollard	Fermi	7	Fluorine	17	Femur	21
Chris Rudram	Feynman	4	Fluorine	17	Femur	21
Richard Salmon	Fleming	4	Fluorine	17	Femur	21
Pam Udowiczenko	Franck	1	Fluorine	17	Femur	21
Matthew Wale	Fermi	7	Fermium	2	Femur	21

A nice mix of Nobel winners, but also lots of things to ponder. Like are there a lot of mathematicians reading this? Who is Frédéric Joliot-Curie? And why didn’t I think of Femur?

Name	Measurement		Biology process	Star		Total
Alex Bardy	Foot	15	Fermentation	16	Fomalhaut	68
Chris Baylis	Firkin	1	Fermentation	16	Freddie Mercury	38
Bob Blanchett	Femtosecond	1	Fertilisation	3	Fomalhaut	43
Colin Bruce	Foot	15	Fertilisation	3	Fomalhaut	77
Charles Burrows	Foot	15	Fermentation	16	Fomalhaut	84
Mike Clibborn-Dyer	Fahrenheit	3	Fermentation	16	Fomalhaut	61
Mark Cowper	Foot	15	Fermentation	16	Freddie Mercury	78
Terry Crook	Foot	15	Fatty acids	1	Fafnir	45
Mike Dommett	Foot	15	Fat	1	Fomalhaut	70
Paul Evans	Foot	15	Fermentation	16	Fomalhaut	67
Anthony Gilbert	Foot	15	Fermentation	16	Fafnir	77
William Hay	Furlong	2	Farting	1	Fomalhaut	59
Andrew Kendall	Foot	15	Fermentation	16	Fafnir	80
Nik Luker	Farad	1	Fermentation	16	Fomalhaut	73
Tim Macaire	Foot	15	Fermentation	16	Fomalhaut	90
Brad Martin	Foot	15	Fermentation	16	Fomalhaut	73
Nigel Monaghan	Furlong	2	Fermentation	16	Fumalsamakah	58
Graeme Morris	Foot	15	Fermentation	16	Fomalhaut	90
Mike Pollard	Foot	15	Fermentation	16	Fornax	77
Chris Rudram	Fahrenheit	3	Fermentation	16	Fomalhaut	75
Richard Salmon	Foot	15	Fertilisation	3	Fafnir	64
Pam Udowiczenko	Foot	15		0	Felis	55
Matthew Wale	Fahrenheit	3	Fermentation	16	Fomalhaut	63

While there's more unanimity here, there are also some obscure measurements and some stars I'd not heard of. (Fafnir? Really?) And some obvious jokers (though I wish I'd thought of Freddie) – you guys do realise the idea is to give the **same** answer as everyone else, right?

Nigel Monaghan notes that “I have just watched the 1937 version of The Prisoner of Zenda recently and considered Douglas Fairbanks Jr for [the star].” And you thought Fumalsamakah a better bet? My money's on Fairbanks every time.

Scores

Player	Turn 1	Turn 2	Turn 3	Total
Martin Abrahams	33			33
Alex Bardy	48	37	68	153
Chris Baylis		50	38	88
Bob Blanchett			43	43
Colin Bruce	54	55	77	186
Charles Burrows	57	60	84	201
Mike Clibborn-Dyer	46	57	61	164
Mark Cowper		58	78	136
Terry Crook		26	45	71
Mike Dommett	48	44	70	162
Paul Evans	53	46	67	166
Anthony Gilbert	51	50	77	178
William Hay		57	59	116
Andrew Kendall	57	41	80	178
Andrew Larder	47	37		84
Nik Luker		40	73	113
Tim Macaire	57	46	90	193
Brad Martin	51	46	73	170
Nigel Monaghan	7	57	58	122
Graeme Morris	43	28	90	161
Mike Pollard	58	67	77	202
Chris Rudram	52	57	75	184
Richard Salmon	58	59	64	181
Pam Udowiczenko	31	30	55	116
Matthew Wale	30	30	63	123
John Webley	44			44

Top score for the round is 90 points apiece for Tim Macaire and Graeme Morris, but Mike Pollard retains his lead... by one point!

What's this about?

I have cribbed these rules from the *Variable Pig* website. You can find the originals (with lots of variants) at: <http://variablepig.org/rules/bypop.html>

Each turn the GM lists six categories and an initial letter. All players have to do is find something that fits the category and begins with the initial letter; they score points equal to the number of people who offer the same answer. The winner is the person with the most points at the end (after a pre-determined number of turns).

Example: The initial letter is A and the category is cities in Holland. 13 people give Amsterdam as their answer and score 13 points each, 6 people suggest Alkmaar and score 6 points each, 3 suggest Arnhem and score 3 points each.

I suspect I've got the hardest job: deciding on the categories! Anyway, we'll run this for 10 turns and see what happens.

Turn 4 categories

The theme this time is "What have the Romans ever done for us?" So, let me have:

- 1 A Roman aqueduct
- 2 A Roman road
- 3 A Roman town in Britain
- 4 A Roman writer
- 5 A province in the Roman Empire
- 6 A Roman building/construction

All beginning with the letter G, H or I/J please – that gives you a bit of leeway.

My answers have already been recorded.

Send your list to Pevans at 180 Aylsham Drive, Uxbridge UB10 8UF or to TWJO@pevans.co.uk by 9th December 2022.

Seahill (Railway Rivals game 17 – RR2509I(N))

Turn 4

BIEN'S INTERNATIONAL EXPRESS NETWORK built mostly in the south this turn, still giving points to CANTERBURY RAILS, while IRISH RAILWAY ASSOCIATION connected along the south side of Belfast Lough and continued branching west. RUBBER BANDITS RAILWAY continued branching into the west. CANTERBURY RAILS built more in the north and AW GO ON was building in the north west. BALLINOKE ARMAGH STRABANE HAULAGE continued west and south.

Builds and Points

IRISH RAILWAY ASSOCIATION (IRA), Anthony Gilbert – Green

Builds:

- a (Q20) – P20 – O20;
(Bangor) – P50
- b (P50) – Donaghadee (+3);
(Navan) – F64 (2 to BIEN)
- c (O20) – M21

Points: 49 +3 -2 = 50

RUBBER BANDIT RAILWAYS (RBR), Mike Dyer – Black

Builds:

- a (Dungarvan) – D51 – B52 – A52
- b (A52) – Omagh;
(J52) – K52
- c (D47) – C47 – Limavady

Points: 35 = 35

BALLINOKE ARMAGH STRABANE HAULAGE (BASH), Bob Blanchett – Red

Builds:

- a (Castlebar) – K20 – (Ballina) (+3)
- b (P22) – P21 – Q21 (1 to AGO)
- c (R27) – O29 – (Athenry) (+3)

Points: 39 +6 -1 = 44

CANTERBURY RAILS (CR), Rob Pinkerton – Blue

Builds:

- a (Portrush) – I44 – Ballycastle (+3);
(Enniskillen) – V15
- b (V15) – U16 – T15
- c (T15) – Collooney – P16 (2 to AGO)

Points: 50 +3 +2 -2 = 53

AW GO ON (AGO), Gerald Udowiczenko – Orange

Builds:

- a (V9) – S8 – Glenties (+3);
(Donegal) – R11
- b (R11) – Q11 – Killybegs (+3)
- c (Collooney) – N15 – M16

Points: 32 +6 +1 +2 = 41

BIEN'S INTERNATIONAL EXPRESS NETWORK (BIEN), Christian Bien – Purple

Builds:

- a (H64) – Navan – Athboy – C64
- b (H60) – Carrickmacross;
(J58) – Greenore
- c (N49) – Larne (+3, +2 bonus for Geraldine's home town);
(G45) – Ballycastle (2 to CR)

Points: 30 -2 +5 +2 = 35

GM Notes

Order layouts: Your Name, Company Name, Company Colour.

Town Names for preference please.

Die rolls for the next turn are: 4, 5, 3

**Orders to Mike Dommatt, 12 Watton Park, Bridport DT6 5NJ
or by e-mail to mike_dommett@yahoo.co.uk
by Friday, 2nd December 2022**

Games from Pevans

Hand picked board games since 2004



6 nimmt!

A classic card game where the bad news is playing the sixth card in a row. But you don't know where your card will end up until everybody reveals their cards. So simple, so annoying, so funny!

For 2-10 players, aged 8+, playing time 45 minutes: **£9.50**



Fire!

A solitaire game that bears a resemblance to Space Invaders. Just power your guns and keep shooting down the approaching aliens.

For 1 player (or team of two), aged 10+, 25 minutes: **£16.00**



Love Letter 2019 ed

This terrific little game had just 16 cards; this version adds a few more and allows six to play. Or leave out the new cards and play the original.

For 2-6 players, aged 10+, playing time 20 minutes: **£12.00**



Online at www.pevans.co.uk/Games

Subscribing to TWJO

TWJO is published on paper and online at www.pevans.co.uk/TWJO (as a free PDF). If you want to play in any (or all) of the games in TWJO, you have two options. You can subscribe to the paper edition, which includes playing in the games. Or you can take the PDF edition and pay the "games only" subscription.

The table on the right shows the costs for the paper edition, including postage, and the games only subscription.

	UK	Rest of Europe	Rest of World	Games only
10-issue (1 year) subscription	£27.00	£36.00	£43.00	£5.00

To subscribe, send your name, address and payment to *To Win Just Once*, 180 Aylsham Drive, Uxbridge UB10 8UF, UK or TWJO@pevans.co.uk. You can pay by bank transfer (contact me for the account details), by UK cheque (payable to Margam Evans Ltd) or by PayPal to TWJO@pevans.co.uk. Or subscribe online at www.pevans.co.uk/TWJO, where you can pay by credit card or PayPal account.

Les Petites Bêtes Soyeuses

Being a correspondence game of *En Garde!* Pevans since April 1986 and now published of *To Win Just Once*.

New players are always welcome. If you'd like to play, you'll need to subscribe to TWJO (see page 14). You will also need (access to) a copy of the published rules to *En Garde!* (see www.engage.co.uk).

Orders for August 1674 to Pevans at 180 Aylsham Drive, UXBRIDGE UB10 8UF, UK or lpbsorders@pevans.co.uk by Friday 9th December 2022



June 1674 (364)

As the soldiers prepare to march out of Paris, there's still time to resolve a few affairs of honour. We start with Dureau Celbonet, who has a score to settle with Rick Shaw. All the advantages seem to be with the beefy Shaw: size, weapon (he carries a sabre against the slender foil favoured by Celbonet), expertise and seconds (Justin Thyme supports him, while Celbonet is alone). However, Celbonet is up to the challenge: he dodges Shaw's (predictable) furious slash and runs him through with a lunge. As he admires his handiwork, Shaw smacks him with a slash and Celbonet surrenders.

Henri Tard is Shaw's next opponent, but this duel must wait while Tard deals with Chris Knight. This doesn't take long as Knight simply doesn't show up. Tard is no bigger than Celbonet, but at least he confronts Shaw with a sabre, though he is less expert. Supporting him are Jacques Hatt and Phillipe F'Loppe, while Thyme seconds Shaw again. Shaw's furious slash is expected. Tard blocks the slash and dodges the cut, before striking with his own slash. Shaw fits in an extra slash before his next furious slash, but Tard has anticipated this, too. He blocks, jumps and dodges before planting another slash on his adversary. Having failed to score, Shaw repeats his previous attacks. Tard repeats his defence and is still untouched. However, his lack of skill finally shows as his next slash is just too late. It coincides with a slash from Shaw and it is Tard who concedes the fight.

Shaw hasn't finished yet. Bandages applied (and looking rather the worse for wear), he awaits Jacques Hatt and then Louis Severin Descartes. Having realised Chris Knight is not going to show up, Hatt decides he's not going to fight Shaw.

Once it's clear that Knight is still a no-show, Descartes refuses to take on Shaw either. Similarly, petite Eclair de Lame refuses to meet hefty Terence Cuckpowder. And titchy Mustafa Lekk doesn't appear for his duel with Alexandre Capone.

It's no surprise that Tarquin le Hatter snubs Pierre Cardigan again. Nor does he meet Phillip F'Loppe when Paris votes in favour of F'Loppe's challenge. However, Claude de Nord does turn up to fight Cardigan. This is another sabre fight, with most of the advantages being with Cardigan. Beau Reese Jean Seine seconds him, while Tarquin le Hatter is there to support Nord and sneer at Cardigan. Burger de Boeuf should also be on Nord's team, but doesn't turn up. Nord draws first blood with a slash, to which Cardigan responds with a slash of his own. Nord surrenders.

That just leaves Zavier Ulric Turenne taking on Zeold von Tu. Turenne declines the duel, as his health is not good enough. Tu doesn't have that excuse, but isn't fighting anyway.

Final finagling

As the troops mobilise, Gilles de Mercy joins up. He goes for the 4th Arquebusiers, who are happy to have him, and buys a Captaincy. There's just time to be issued a uniform and acquire a horse before he joins the regiment on the march. Conversely, Pierre Cardigan resigns his commission in the Cardinal's Guard, allowing him to spend the summer in Paris.

Alexandre Capone appears to have designs on the Archduke Leopold Cuirassiers as he has suggested the regiment's senior Major should resign. However, he does not bring any influence to bear on the Major. While Louis Severin Descartes and Tarquin le Hatter call in plenty of favours to make sure the Major stays in post. And then Capone doesn't join any regiment, let alone Archduke Leo's.

There are vacancies in the Government as Minister of State Beau Reese Jean Seine declines to appoint a new Commissioner of Public Safety now Eclair de Lame's term has ended, nor a Chancellor of the Exchequer. Bastian de LaGarde is no longer Minister of War, either. Still, Seine's got six months as Minister of State.

There's just time for Lou Scannon to follow the Minister's lead (last month) and invest in Arms. Then it's time to march! Scannon has quit his job as Aide to Lieutenant-General Bernard de Lur-Saluces to make sure he marches with the Royal Foot Guards. Parisians wave a sad farewell to their main source of income as the troops leave the city. Bizarrely, this has taken Phillippe F'Loppe by surprise. The commander of the Dragoon Guards is hurried onto a horse, shouting last minute instructions to his manservant as his regiment trots off. Royal Marine Captain Vinne d'Pooh hopes to stay in Paris, but the provosts make sure he doesn't.

Stop the Dutch

With Franche-Comté back under French control, the armies' goal is to re-take Spanish possessions in the low countries. That'll be the job of Second Army, while

First Army holds back the Dutch and their allies and Third Army (aka the cavalry) provides support to both.

Prince William of Orange has his own ideas though and the Dutch forces launch an attack into Flanders, aiming to re-capture Charleroi. Standing in his way is First Army. Luckily, this is essentially the Guards Brigade.

The King's Musketeers stand firm against the Dutch attack. Their CO, Brigadier-General Greg de Bécqueur, receives a fulsome Mention in Despatches ("a fine defence") and earns nearly a thousand crowns worth of ransom from captured officers. There's a (small) Mention, too, for Lieutenant-Colonel Tarquin le Hatter ("he's deputy CPS, you know"), who takes a smaller share of the ransom money. He's already endeared himself to the moneylenders by repaying his debts before leaving Paris. His scalp creased by a Dutch musketball, Major Claude de Nord is Mentioned twice ("That was a narrow escape", "But he still needs another horse"). His share of the booty is the same as his CO's, so he can buy the horse he needs.



The Cardinal's Guard stand alongside their enemy regiment and do almost as well. The Royal Foot Guards are faced by a mixture of Spanish and Imperial forces, whose lack of co-ordination allows the Guards to prevail. Colonel Beau Reese Jean Seine earns a brevet promotion to Bdr-General, receives a Mention ("he's been brevetted again") and collects less than 500 crowns worth of loot. Lt-Colonel Bastian de LaGarde gets his name into the Despatches ("Not promoted") and grabs over 500 crowns worth of booty. Eclair de Lame is senior Major. There's a MiD for him as well and he plunders his way to the best part of a thousand crowns.

With Camille de Polignac at Brigade HQ, senior Captain Neville Moore gets to lead third battalion. This keeps him busy, but he still manages to amass over 500 crowns worth of loot. Captain Lou Scannon does best at the looting, adding over a thousand crowns to his personal funds. Singing whimsical and slightly satirical songs, Captain Charles Trenet bemuses his comrades and the enemy. He may only get booty worth 500 crowns, but makes up for this with Mentions in Despatches ("That's funny!" "He can hold a tune") that lead to him being Knighted. Captain Dureau Celbonet needs just the one MiD to gain a Knighthood and still collects a thousand crowns worth of loot. There's 700 crowns worth for Captain Martin de Garnache. And junior Captain Pierre a'Noyer is Mentioned ("Also a Captain") to go with his booty worth 500 crowns. Now he'll be able to repay his debts.

Three Subalterns get Mentioned in Despatches. Felipe Savant's MiDs are so good that he is Knighted as a result. There's over 500 crowns in booty for him, which will let him clear the loans he re-scheduled at the start of the month. Lascar Vivrebras gets the same amount of loot, but his Mention is just ordinary

Three Subalterns get Mentioned in Despatches. Felipe Savant's MiDs are so good that he is Knighted as a result. There's over 500 crowns in booty for him, which will let him clear the loans he re-scheduled at the start of the month. Lascar Vivrebras gets the same amount of loot, but his Mention is just ordinary

(“Vivrebras was there”). The same applies to Zeold von Tu, though he tots up less than 500 crowns from what he plunders.

As Brigade Major, Camille de Polignac, has to make do with 350 crowns in loot as he tries to hold the HQ together after the Brigadier is flattened by a cannonball. The Bdr-Gens in the Brigade are offered command, but both turn it down. Bdr-Gen Seine prefers being Minister of State. Bdr-Gen Bécqueur prefers remaining Minister of Justice.

First Army's success means brevet General Jean Jeanie is promoted, gaining his full rank. This rewards him with a Mention in Despatches (“a full General”), though he only collects just over 100 crowns worth of loot.

Conquer the Spanish

Second Army's job is to re-claim Spanish possessions returned in the Treaty of Aix-la-Chappelle back in 1668. First on the list is Cambrai which, with Spanish attention elsewhere, falls easily. General Jacques de Gain, commanding the army, becomes Field Marshal for next year. He is Mentioned in Despatches (“He's going to be Field Marshal. Again.”) and picks up the best part of 2,000 crowns worth of loot. His Aide, GDMD Major Louis Severin Descartes, has a close shave trying to ensure his boss is up to date with what's going on. He has to bolt with Spanish horsemen on his tail. He is Mentioned twice (“That was a close shave.” “Good job he's got a fast horse.”) and collects well over a thousand crowns worth of booty.

First Division comprises First and Second Foot Brigades. In First Foot, the Royal Marines run into stiff resistance and don't make much progress. Surviving a close encounter with Spanish pikemen, Colonel Henri DuShite still manages to grab over a thousand crowns worth of goodies for himself. Despite preferring to be in Paris, Captain Vinne d'Pooh acquits himself well enough to be brevetted to Major. A Mention in Despatches (“Great work”) is followed by a pat on the back. A grand haul of 2,000 crowns worth of loot means he's got plenty of cash to buy the two extra horses he needs for his new rank. There's a pat on the back, too, for brevet Captain Jean-Claude Etienne when he gains a Mention in Despatches (“He's only a brevet”).

Leading the Picardy Musketeers, Bdr-Gen Louis Renault concentrates on the looting and pockets well over a thousand crowns worth. He then takes command of First Foot as the new Brigadier. Amassing 2,500 crowns worth of loot, Lt-Col Hugh Challavas-Vichy does twice as well as his CO and is Mentioned into the bargain (“How much?!”). Major Maurice Pauvre does almost as well with the plundering – just a couple of hundred less than Challavas-Vichy.

13th and 53rd Fusiliers, in Second Foot, have a tough time this month. Lt-Col Hercule D'Engin is commanding the 53rd in the absence of its Colonel. He barely escapes with his life, but is Mentioned for doing so (“He escaped!”).

Third and Fourth Foot Brigades are Second Division and make heavy weather of their mission. Brigadier Mustafa Lekki, commanding Third Foot, is caught on the hop when a Spanish cavalry detachment overruns his HQ. Unfortunately, he doesn't hop fast enough to get away from the Spanish sabres. RIP.

The 4th Arquebusiers are also attacked by Spanish horsemen. Captain Thomas de la Lune ducks and dives and rallies enough troops to make a stand. Captain Gilles de Mercy doesn't. RIP. Lune is promoted to Major, buying the horses his new rank requires, and gains a Mention in Despatches (“A fine stand against the cavalry”).

Second Army's Frontier Division is commanded by Lt-General Zavier Ulric Turenne. He watches the mixed results of the Frontier regiments from a safe distance and thus gets no reward. Divisional Adjutant, GDMD Lt-Col Henri Tard, sticks with his boss and gets nothing either. The current Field Marshal, Leonard de Hofstadt, and Lt-Gen Bernard de Lur-Saluces are both volunteers, commanding battalions of the Royal North Highlanders. For Hofstadt, “I need to get right amongst the action”, there is a thousand crowns worth of loot and a MiD (“What's the Field Marshal doing here?”). More than a thousand crowns come to Lur-Saluces, as he is Mentioned in Despatches (“Everybody's got to be somewhere!”).

Support the infantry

As it consists of the cavalry, Third Army's brief is foraging, scouting and otherwise supporting the two infantry Armies. 53F Colonel Les Anonyme is serving as Third Army Adjutant. His personal bravery means promotion to Brigadier-General.

Petit-Garson Riche is Brigade Major for Horse Guards. The Brigade provides valuable support to the Guards Brigade in keeping the Dutch in their place. Riche turns down the offered promotion, but manages to find 150 crowns worth of loot. Leading the Dragoon Guards, Bdr-Gen Phillipe F'Loppe receives a Mention in Despatches and 500 crowns worth of loot.

Bdr-Gen Justin Thyme is in charge of the Queen's Own Carabiniers and his own bravery in leading the regiment into the attack means he is Mentioned twice (“A gallant charge”). However, his take from the booty is only half that of F'Loppe. Fully committed to a policy of “no heroics”, QOC Lt-Col Roger d'Horne makes do with just the Mention (“A charge”).

Things don't go so well for Heavy Brigade. Brigadier Rick Shaw survives handily to be promoted to full Brigadier-General. Brigade Major Chris Knight is less lucky. His brightly-polished breastplate on the battlefield is greeted by a fusillade of musket fire. Sadly, his cuirass is not bulletproof. RIP.

While Archduke Leopold's Cuirassiers also suffer from the enemy muskets, the Crown Prince's men do



much better. Bdr-Gen Ben e'Volence, commanding, gains two Mentions in Despatches and booty worth 500 crowns.

The Dragoon Brigade has similarly mixed results. Princess Louisa's Light Dragoons do well, but there is no reward for Colonel Balzac Slapdash or Captain François-Xavier Flamand. Grand Duke Max's get battered, yet its commander, Jacques Hatt, takes over as Dragoon Brigadier.

Stay in Paris

There aren't many socialites left in Paris, but the few that are keep themselves busy. Alexandre Capone Toadies to Pierre Cardigan for two weeks with Marie Antoinette on his arm. Then he scurries off and courts someone else! His last week is spent in a gym, practising his sabre moves. Well, he can expect a duel with Tarquin le Hatter in September. Or not.

Gaz Moutarde is happy to spend the month with his lady friend.

As already noted, Pierre Cardigan and Edna Bucquette host Alexandre and Marie in the Fleur de Lys for the first half of the month. They remain in the Fleur for the rest of June, but without company.

Terence Cuckpowder is our iron man, practising sabre for the whole month.

Having just joined Paris's most august club, Xavier Money takes Kathy Pacific to the Fleur for the month. Except for the week when, oddly, he tries to Toady to Petit-Garson Riche. That's Brigade Major Riche of the Horse Guards who is, of course, in action. ❖

Battle Results

First Army: 3

- Guards Brigade: 2
- Royal Foot Guards: 1
- Cardinal's Guard: 2
- King's Musketeers: 1

The Gascon Regiment: 1

- Frontier Division: 4
- Frontier regiment 1: 4
- Frontier regiment 2: 2
- Frontier regiment 3: 6
- Frontier regiment 4: 3
- RNHB regiment: 3

Second Army: 1

- First Division: 3
- 1st Foot Brigade: 2
- Royal Marines: 3
- Picardy Musketeers: 2
- 2nd Foot Brigade: 5
- 13th Fusiliers: 2
- 53rd Fusiliers: 4
- Second Division: 3
- 3rd Foot Brigade: 3
- 27th Musketeers: 3
- 4th Arquebusiers: 5
- 4th Foot Brigade: 2
- 69th Arquebusiers: 3

Third Army: 1

- Cavalry Division: 3
- Horse Guards Brigade: 4
- Dragoon Guards: 2
- Queen's Own Carabiniers: 1
- Heavy Brigade: 5
- Archduke Leopold Cuirassiers: 6
- Crown Prince Cuirassiers: 2
- Dragoon Brigade: 5
- Grand Duke Max's Dragoons: 5
- Princess Louisa Lt Dragoons: 2

The Greasy Pole

ID	Name	SLSPs	Cash	Rank	Regiment/Appointment	MA	Last seen	Club	EC	Player
LdH	Viscount Leonard de Hofstadt	26	F	Comfy	Marshal/Min w/o Port	7		Flr	5	Neil Packer
PC	Count Pierre Cardigan	24	35	Withy		10	Edna	Flr	5	Matt Shepherd
BRJS	Count Beau Reese Jean Seine	24	F	Comfy	B.Bdr-General RFG/State Min.	12		Flr	4	Bill Hay
JJ	Count Jean Jeanie	23	F	Filthy	General/1st Army Commndr	32		Flr	3	Andrew Kendall
BdLG	Earl Bastian de LaGarde	23	F	Rich	Lt.Colonel RFG	5		Flr	1	Jerry Spencer
JdG	Count Jacques de Gain	23	F	Filthy	General/2nd Army Commndr	24		Flr	6	Ben Brown
BdLS	Count Bernard de Lur-Saluces	22	F	Filthy	Lt-General/Prov.Mil.Gov	17		Flr	3	Rob Pinkerton
TC	Viscount Terence Cuckpowder	21	29	Comfy	Bdr-General	6		Flr	6	Mike Domett
CK	Count Chris Knight	21	RIP							Paul Wilson
BeV	Baron Ben e'Volence	20	F	Withy	B.Bdr-General CPC	7		Flr	3	Ash Casey
GdB	Earl Greg de Bécqueur	20	F	Rich	B.Bdr-General KM/Justice Min.	11		Flr	5	Anthony Gilbert
Anon	Sir Les Anonyme	19	F	OK	B.Bdr-General 53F/3rd Army Adjutnt3	4		Flr	4	Bruno Giordan
CdP	Sir Camille de Polignac	19	F	OK	Major RFG/Gds Brigade Maj.	4		Flr	4	James McReynolds
XM	Baron Xavier Money	17	46	Withy	Bdr-General/Min w/o Port	7	Kathy	Flr	3	Pam Udowiczenko
HDS	Marquis Henri DuShite	16	F	Rich	Colonel RM	12		Both	4	Dave Marsden
LS	Lou Scannon	16	F	Rich	Captain RFG	4		Both	2	John Cooke
GM	Sir Gaz Moutarde	15	31	Withy	Bdr-General	4		Both	2	Mike Clibborn-Dyer
RS	Sir Rick Shaw	15	F	Withy	Bdr-General/Hvy Brigadier	2		Both	6	Charles Burrows
EdL	Baron Eclair de Lame	15	F	Rich	Major RFG	10		Both	3	Peter Farrell
TIH	Tarquin le Hatter	15	F	Comfy	Lt.Colonel KM/FMshl's Aide	2		Both	5	Jason Fazaackarley
PFL	Sir Philippe F'Loppe	14	F	Comfy	B.Bdr-General DG	4		HGds	4	Phil Urquhart
NM	Sir Neville Moore	14	F	Withy	Captain RFG/REG Regt. Adjnt.	1		Hunt	2	Cameron Wood
DC	Sir Dureau Celbonet	14	F	Rich	Captain RFG	5		Hunt	3	Paul Murphy
ZUT	Zavier Ulric Turenne	13	F	Comfy	B.Lt-General/Fntr Div Commandr	4		Both	1	Bob Blanchett
CT	Sir Charles Trenet	13	F	Rich	Captain RFG	1		Both	3	Graeme Morris
JiT	Baron Justin Thyme	13	F	Withy	B.Bdr-General QOC	10		Both	2	Gerald Udowiczenko
PGR	Sir Petit-Garson Riche	12	F	Comfy	Major QOC/HGds Brigade Maj.	1		HGds	2	Mark Cowper
PaN	Pierre a'Noyer	12	F	OK	Captain RFG	3		Hunt	3	Tym Norris

ID	Name	SL	SPs	Cash	Rank, Regiment/Appointment	MA	Last seen	Club	EC	Player
MdG	Martin de Garnache	12	F	Comfy	Captain RFG/BdGen's Aide (BRJS)	3				4 Bill Howell
LR	Sir Louis Renault	12	F	Withy	B.Bdr-General PM/1 F Brigadier	2		Hunt	4	Roy Bleasdale
JH	Sir Jacques Hatt	12	F	Comfy	B.Bdr-General GDM/Drgn Brigadr	4		Both	3	Joel Halpern
CdN	Claude de Nord	11	F	Comfy	Major KM/BdGen's Aide (PFL)	3		Hunt	4	Andrew Larder
BS	Balzac Slapdash	10	F	Comfy	Colonel PLLD	10		Hunt	5	Matthew Wale
ZVT	Zeold von Tu	10	F	OK	Subaltern RFG	5		Hunt	3	Tim Macaire
FS	Sir Felipe Savant	10+	F	OK	Subaltern RFG	5		BG	4	Brick Amundsen
MP	Maurice Pauvre	9	F	Comfy	Major PM	2		Hunt	4	James Waters
HCV	Hugh Challavas-Vichy	9	F	Comfy	Lt.Colonel PM	2		BG	5	Nik Luker
HDE	Hercule D'Engin	9	F	Comfy	Lt.Colonel 53F	5		BG	2	Gerry Sutcliff
ML	Mustafa Lekk	9	RIP							Graeme Wilson
LV	Lascar Vivrebras	8	F	Comfy	Subaltern RFG	4		BG	4	Olaf Schmidt
RdH	Roger d'Horne	8	F	Comfy	Lt.Colonel QOC	1		HGds	4	Stevan Malecek
HT	Henri Tard	8	F	OK	Lt.Colonel GDM/D/Fntr Div Adjutm	7		BG	3	Nigel Monaghan
LSD	Louis Severin Descartes	8	F	Comfy	Major GDM/D/Gen's Aide (2nd	2		BG	1	Chris Schotmann
AC	Alexandre Capone	8+	43	OK		3	Marie	BG	5	Ray Vahey
TdLL	Thomas de la Lune	6	F	Poor	Major 4A	3		F&P	5	Peter Card
X2		6	0	Poor		4			2	Mark Nightingale
Gdm	Gilles de Mercy	5	RIP							Geraint Morgan
VdP	Vinne d'Pooh	4	F	Comfy	B.Major RM	4			2	Terry Crook
BdB	Burger de Boeuf	3-	1	OK		4			3	Rob Bartlett
JCE	Jean-Claude Etienne	3	F	Comfy	B.Captain RM	5		RP	4	Tim Rattray
FXF	François-Xavier Flamand	3	F	Poor	Captain PLLD	2		RP	3	Robert Strudwick

An F under SPs means that the character was at the Front, RIP that he died. Ret that he retired.
 + against SL means it went up this month, - means it went down.

Cash: Poor = <500, OK = 500-1500, Comfy = 1500-5000, Withy = 5000-10000, Rich = 10000-25000, Flthy = 25000+

Last seen is the lady the character was last seen with in public.

EC is Endurance Class: 1 = <60, 2 = 60-90, 3 = 91-120, 4 = 121-159, 5 = 160-200, 6 = 201+

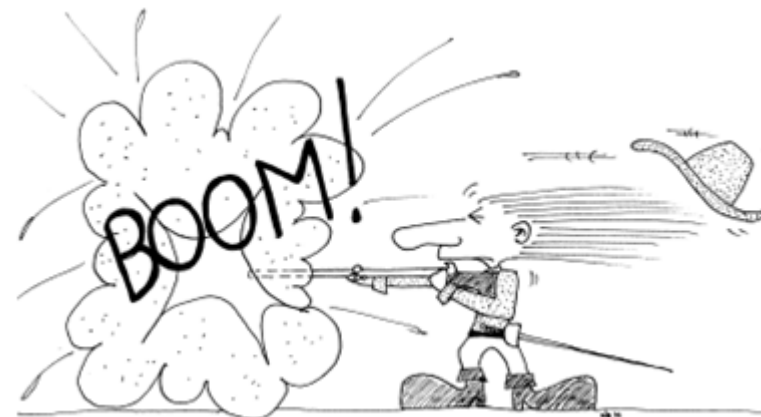
July 1674 (365)

The fighting on France's north-eastern border continues with William of Orange assaulting Flanders, defended by First Army. French attention, in the shape of Second Army, turns to Saint Omer (another area ceded back to Spain in the Treaty of Aix-la-Chapelle). While Third Army, aka the cavalry, supports the infantry.

The Dutch attack is less effective this month as the allied Spanish forces disappear to defend Saint Omer. There is success for all three of the Guards regiments that make up First Army. General Jean Jeanie, commanding the army, is briefly Mentioned in Despatches ("Is he in his tent?") and pockets some 300 crowns worth of booty from the general divvy-up.

As the senior Brigadier-General in the Guards Brigade, Royal Foot Guards CO Beau Reese Jean Seine finds himself acting Brigadier of the Guards. A plunge into the pool of plunder nets him nearly a thousand crowns worth. Seine finds time to put his Minister of State hat on and send word back to Paris that all eight Brigades will again be mobilised for next year's campaign. Their precise deployment will be up to the bureaucrats in the War Ministry. Seine again turns down permanent command of the Guards Brigade. His Brigade Major, Camille de Polignac, doesn't do quite so well with the loot, but is Mentioned twice, which should make up for it ("That's still a good amount").

Lieutenant-Colonel Bastian de LaGarde is thus in charge of the Royal Foot Guards this month and acquits himself well. His personal bravery in leading the defence brings him a Mention in Despatches ("Way to go!") and he acquires just under 400 crowns worth of booty. Senior Major Eclair de Lame isn't quite as brave, which brings him a lesser MiD ("Way!") and a smaller amount of loot. Senior Captain Neville Moore gets to lead a battalion again. He uses the opportunity to pick up nearly 500 crowns worth of loot and splashes a large part of it on "wine and cheese



for our brave soldiers of the King'. Captain Lou Scannon also acts up to command a battalion and his take is just under 400 crowns worth.

There is the briefest of Mentions for Captain Charles Trenet as he grabs just over 500 crowns worth of plunder. Alongside him Captain Dureau Celbonet makes the mistake of leaning over the rampart to stab a Dutchman who's getting too close. His exposed position makes him vulnerable to the musket balls flying around and one connects fatally. RIP. Captain Martin de Garnache also exposes himself to recover the body, which brings him a Mention in Despatches. Some 400 crowns worth of loot is his other reward. Captain Pierre a'Noyer is less forward and must make do with just a couple of hundred crowns worth of booty.

It's an ill wind... and Celbonet's demise opens up a slot for Subaltern Felipe Savant to be promoted to Captain. His promotion is a footnote in the Despatches and he is just able to afford the horse he requires and have some change left over when he cashes in his booty. Subaltern Lascar Vivrebras is in the "just under 400 crowns worth of loot" bracket, while Subaltern Zeold von Tu falls into the "just under 300 crowns worth" category.

The King's Musketeers do every bit as well as the Royal Foot Guards, holding off the Dutch attack with ease. Colonel Greg de Bécqueur is brevetted to Brigadier-General, but prefers to hang on to his position as Minister of Justice rather than take command of the Brigade. His share of the loot comes to the best part of a thousand crowns. Lt-Colonel Tarquin le Hatter gets the same amount of booty and has a nice, safe time. There's slightly less plunder for Major Claude de Nord.



Take back territory

Second Army finds it harder work this month as Spanish troops hasten to the defence of Saint Omer. General Jacques de Gain deploys and re-deploys his troops to achieve a breakthrough, but to little avail. However, his efforts are rewarded with a whole paragraph in the Despatches, not to mention just under 1,500 crowns worth of booty. His Aide, GDMD Major Louis Severin Descartes, makes sure his boss is well supplied with cold drinks and the latest news. He gets the same amount of loot and gains promotion to Lt-Col following developments in his regiment. He is Mentioned in Despatches, too ("Where does he get the ice?").

First Division, comprising First and Second Foot Brigades, has an acting commander this month as Louis Renault steps up from leading First Foot. He is promoted, making him a full Brigadier-General, Mentioned in Despatches and liberates the standard just under 1,500 crowns worth of goodies. Royal Marine

Colonel Henri DuShite is thus acting Brigadier in First Foot and outdoes those above him in the chain of command with close to two thousand crowns worth of loot. He is brevetted to Brigadier-General.

In turn, brevet Major Vinne d'Pooh now commands the Royal Marines. His inexperience leaves the regiment with little to show this month. However, he does have his rank made permanent, as does brevet Captain Jean-Claude Etienne. Lieutenant-Colonel Hugh Challavas-Vichy is in charge of the Picardy Musketeers and doesn't manage any better. There's no reward for him. Nor is there anything for Major Maurice Pauvre, despite his close shave when a Spanish cannonball bounces over his head.

The success in First Division is the 53rd Fusiliers (in Second Foot). The regiment is in the charge of Lt-Col Hercule D'Engin while Les Anonyme is attached to Third Army. They overrun the troops in front of them, taking several prisoners, with Engin just prevailing in a personal duel with a German-speaking officer. The prisoners explain why resistance is so fierce: the Spanish have been reinforced by troops from Brandenburg-Prussia, re-entering the fight despite the Elector having been paid off last year. This intelligence earns Engin a Mention in Despatches and ransoming off the officers brings him over 1,500 crowns worth of loot.

Second Division comprises Third and Fourth Foot Brigades, none of whose regiments do particularly well. Major Thomas de la Lune is acting commander of the 4th Arquebusiers. He survives as a volley of musket fire kills the men standing either side of him. This brings him a Mention in Despatches ("Lucky, lucky, lucky"), promotion to Lt-Colonel (which cements his position as CO) and well over a thousand crowns worth of booty.

Zavier Ulric Turenne is in command of Frontier Division where his bravery earns him promotion to full Lieutenant-General. It doesn't do much for the Division's success, though. Divisional Adjutant Henri Tard is also promoted – to Colonel of Grand Duke Max's after the erstwhile Colonel, Jacques Hatt, is promoted too.

As usual, the Royal North Highlanders do well and so do the volunteer general officers leading battalions. Current Field Marshal Leonard de Hofstadt gets into the thick of it. He is Mentioned twice ("He's still here" "And in the thick of it") and amasses well over two thousand crowns worth of loot. Lt-Gen Bernard de Lur-Saluces commands another battalion and does even better, plundering his way to almost 2,500 crowns worth. This definitely merits a Mention in Despatches.

Forage and scout

Third Army's forces – all cavalry – are split in support of the two infantry armies. Army Adjutant Les Anonyme displays great bravery in getting involved in the fighting. Especially as he's not a cavalryman (he commands the 53rd Fusiliers). This brings him two Mentions, but just 500 crowns worth of loot. A sudden vacancy means he takes over as Brigadier of Second Foot for next month.



Horse Guards Brigade supports First Army's defence where Brigade Major Petit-Garson Riche has the opportunity to seize some loot. He gets just 100 crowns worth even as he turns down the offer of promotion. The Dragoon Guards make no impression on the Dutch forces, but CO Phillippe F'Loppe manages to find 200 crowns of loot.

The Queen's Own Carabiniers take the opportunity to chase off the infantry smashed by the King's Musketeers. His bravery in leading the charge brings the regiment's commander, Justin Thyme, a Mention in Despatches and the title of Baron. He collects loot worth just over two hundred crowns. His Lt-Colonel, Roger d'Horne, concentrates on the looting and will take home almost 500 crowns worth.

Heavy Brigade gets involved in Second Army's attacks. Brigadier Rick Shaw is brevetted to Lt-General. The resulting MiD means he is further rewarded with elevation to a Barony. Leading the Crown Prince Cuirassiers, Ben e'Volence achieves two (minor) Mentions and the title of Marquis. He picks up just under 400 crowns worth of booty.

It's foraging and scouting duties for the Dragoon Brigade, bringing Brigadier Jacques Hatt promotion to full Brigadier-General. (And thus allowing further promotions within his erstwhile regiment, the Grand Duke Max Dragoons).

Princess Louisa's Light Dragoons have the better result of the Dragoon regiments, seeing off their Dutch equivalents. Colonel Balzac Slapdash is brevetted to Brigadier-General and liberates almost a thousand crown worth of goodies from the defeated enemy. Captain François-Xavier Flamand is, in turn, brevetted to Major and is quick to buy a couple of horses to go with his new rank.

Groundhog month

July in Paris looks much the same as June in Paris. Maybe it's the heat. Alexandre Capone takes Ella Fant to Toady to Pierre Cardigan and Edna Bucquette in the Fleur for two weeks. He then gets in two weeks practice with a sabre.

Gaz Moutarde spends the month with his lady friend.

As already noted, Pierre Cardigan and Edna host Alexandre Capone and Ella in the Fleur for two weeks. They spend the next two weeks in the Fleur as well.

As last month, Terence Cuckpowder practises sabre all month.

And Xavier Money and Kathy Pacific are in the Fleur for the whole of July. ❖

Press

Announcements

Want to fight with the best regiment? Come and join the RFG.

Apply to Beau Reese Jean Seine Colonel, RFG.

**** Aide Required ****

As I have recently been promoted to Bdr-General, I am looking for a competent aide.

Please contact me with your credentials.

† (Brevet) Bdr-General Baron Thyme

**** Join the QOC ****

Gentleman of Paris, if you are new to the city or are looking for a new Regiment, then you can do no better than join the Queen's Own Carabiniers.

Please contact me for more details, and some financial help is available.

† Baron Thyme

Despatches from the Front

Sigh. There are no women at the front, but there are in Paris!

Why aren't I in Paris?

Today is the day I get a title,

Get a title,

Get a title.

Today is the day I get a title,

Try la la la la...

(It's not really working, is it?)

Oh yes it is!

† Le Roi

Social

***** August Party Week 4 *****
Gentlemen of Paris, please bring your ladies to a picnic in the Bois de Boulogne. Costs paid. All Gentlemen of social level 10+ welcome. Gentlemen of lower social levels, please contact me to make arrangements. † XM

Personal

NO WEDDING AND SIX DUELS

A comedy in one act

By Louis Severin Descartes

This is a work of fiction. Any similarities to actual persons, living or dead, is purely coincidental.

Act 1

A red door, next to a blossoming cherry tree. A corset hangs on a laundry line. (The Lt-Colonel appears, cups his hand to smell his breath, and approaches the door.)

Lt-Colonel: Bright and early! Breath is fresh! And I have the finest bottle of Cognac...

(The Recruit appears, from another direction. As he notices the Lt-Colonel, he gives a crisp salute.)

Lt-Colonel: Ah, it is... you. Well, it seems like you got lost. Off to the barracks with you.

Recruit: *(produces a crumpled piece of paper from his uniform, and a bottle of Cognac.)* Negative, sir! This seems to be the right address.

(Audience: laughter)

Lt-Colonel: This is ridiculous, boy. Don't you have latrines to scrub?

Recruit: Negative, sir! My Battalion Commander gave me the week off... see... *(produces another crumpled piece of paper from his uniform.)*

Lt-Colonel: Well, I'll have a word with your Battalion Commander!

Recruit: But sir... you ARE my Battalion Commander!
(Audience: laughter)

Lt-Colonel: *(waving off the Recruit)*
This isn't the door you're looking for!
The Musketeer appears with flamboyant steps, brandishing a bottle of Cognac.

Musketeer: Oh my! The Guards! Shouldn't you all be in the Fleur?

Lt-Colonel: Oh my! The Musketeers! Shouldn't you all be at the front?
(Audience: laughter)

Musketeer: I'll have to challenge you both to a duel, to defend my regiment's honour!

Lt-Colonel: With regimental friends like these, who needs regimental enemies?

(Audience: laughter)

The Queen's Man arrives on an elegant steed and whips out a bottle of Cognac from his saddlebags.

Queen's Man: If it isn't the Three Musketeers. Shouldn't you all be in the Fleur?

Recruit: Well, technically only that one is a Musketeer, while we are...

Lt-Colonel: *(exasperated)* That's it, messieurs, this must be settled with steel.

A servant opens the door.

Servant: Settle it you shall! But the Cognac stays with me!

(Audience: laughter and applause)

TO BE CONTINUED

Overheard in an inn...

Countryman: I am newly arrived in Paris, and considering a military career. What can you tell me about the Royal Foot Guards?

Parisian: Well currently they only have vacancies for privates and subalterns, but they seem to take almost anyone.

Countryman: Tell me about their privates.

Parisian: They are slick.

Countryman: Slick?

Parisian: You know, thick and oily?

Countryman: Hmm, not sure that is for me. And the subalterns?

Parisian: Them, well rumour has it that they are slick too.

Countryman: Oh dear, in that case I will definitely look elsewhere.

Poetry Corner

(All signed poetry submissions gain their author at least 1 SP)

A poem for those heading to the Front...

1 Clean your weapons,

Sharpen your sword,

Surprise our enemies,

And secure a hoard.

2 Do not be surprised

If you feel fear,

Just cover your flank

And protect your rear. † H.T.

Chorus:

I'm a Royal Foot Guard and I'm okay,

I sleep all night and I preen all day.

He's a Royal Foot Guard and he's

okay,

I'm not sure that he earns his pay.

Verse:

When I see high ranked commoners,
I challenge with a frown.

And when I meet my officers,
I never will stand down.

(Repeat chorus)

Points Arising

Next deadline is 9th December

The Minister of State has decided that ALL Brigades will be in action in next year's campaign and their deployment was decided by the roll of a die (72 in the rulebook).

First Army (Defence)

Frontier Division

Frontier Regiments

Cavalry Division

Heavy Brigade – ALC CPC

Dragoon Brigade – GDMD PLLD

Second Army

First Division (Assault)

Guards Brigade – RFG CG KM

1st Foot Brigade – RM PM

RNHB Regiment

Second Division (Siege)

2nd Foot Brigade – 13F 53F

3rd Foot Brigade – 27M 4A

4th Foot Brigade – 69A Gascons

Horse Guards Brigade (Field Ops) –

DG QOC

All military appointments lapse at the end of August and the new posts (according to the new organisation above) will be filled at the beginning of September. **With your orders for August let me have your applications for posts** (to be resolved at the start of September) Your applications may be conditional on possible promotions in August.

Remember: if you have a brevet rank, you can **only** get a military appointment at that rank (unless it expires at the end of August when you can also apply for appointments at your permanent rank).

Ministerial appointments apart from Minister of State will also be vacant (with GdB's term as Minister of Justice running out at the end of August) and may be applied for with your August orders (to take effect at the start of Sept). However, the Minister of State appoints all of these except Minister of War.

Absent friends

I didn't receive orders from the following (No Move Received) and they suffered the consequences:
BdB Burger de Boeuf (Rob Bartlett) has NMR'd. Total now 1

X2 (Mark Nightingale) got the benefit of the doubt and was floated

Farewell

We say goodbye to Jerry Spencer (currently BdLG) after many years in LPBS. Thank you for your contribution to the game, Jerry, and you will always be welcome back.

Notes

The *En Garde!* rules are available to LPBS players at a reduced rate: see any month's Points Arising page at www.pevans.co.uk/LPBS.

There's an email group for *En Garde!* players and GMs, providing a forum to swap stories and ideas. Sign up at: <https://groups.io/g/EnGarde>

Reminders: It is worth sending orders in even if they're late: I may be

able to action the orders and should be able to use any press. It also reassures me that you're still there.

Orders (and press) should be emailed to lpbsorders@pevans.co.uk - you'll get an automated reply when the message arrives in my mailbox. Please give your name and your character's name and specify actions in full detail. If you want a query answered before the deadline, please use LPBS@pevans.co.uk instead.

Announcements

None.

Duels

Results of July's duels

There were none.

Grudges to settle next month

None.

"adv." shows who (if anyone) has the advantage of higher Expertise: his first duelling sequence need only contain six actions.

All duels listed above (including any to be voted on) must be fought next month unless held over (below). Orders conditional on a challenge being voted cause are acceptable.

Duels held over to September

Tarquin le Hatter versus Alexandre Capone.

New Characters

Paul Wilson gets the First son of a very wealthy Earl: Init SL 10; Cash 825; MA 5; EC 5 (X1).

Geraint Morgan gets the Second son of a wealthy Merchant: Init SL 3; Cash 250; MA 3; EC 5 (X3).

Graeme Wilson gets the Second son of a wealthy Knight: Init SL 6; Cash 500; MA 4; EC 2 (X4).

Paul Murphy gets the Bastard son of a wealthy Count: Init SL 10; Cash 450; MA 2; EC 6 (X5).

Tables

Army Organisation and 1674's Summer Deployment

First Army (Defence)	JJ/N/N4/N
Guards Brigade (Defence) - RFG CG KM	
Second Army (Assault)	JdG/LSD/__/N
First Division (Assault)	N5/N/__/
1st Foot Brigade (Assault) - RM PM	
2nd Foot Brigade (Assault) - 13F 53F	
Second Division (Assault)	N2/__/N2
3rd Foot Brigade (Assault) - 27M 4A	
4th Foot Brigade (Assault) - 69A Gscn	
Frontier Division (Assault)	ZUT/N/HT
Frontier Regiments (Assault)	
Third Army (Field Ops)	N6/N/__/N
Cavalry Division (Field Ops)	N3/N/N6
Horse Guards Brigade (Field Ops) - DG QOC	
Heavy Brigade (Field Ops) - ALC CPC	
Dragoon Brigade (Field Ops) - GDMD PLLD	

Organisation and Deployment for the Campaign Season with Army and Division posts (Commander/Aide/Adjutant/QMG) Entries are ID for player characters, "N" (+ MA if needed) for NPC, __ for vacant

Brigade Positions

Guards Brigade	__/__/CdP
Horse Guards Brigade	N5/__/PGR
Heavy Brigade	RS/__/__
Dragoon Brigade	JH/__/__
First Foot Brigade	LR/__/__
Second Foot Brigade	Anon/__/__
Third Foot Brigade	__/__/__
Fourth Foot Brigade	__/__/__

Current CO/Aide/Brigade Major of each Brigade; entries are ID for player characters, "N" (+ MA if needed) for NPC, __ for vacant

Frontier Regiments

	(On campaign for June-August)				
Colonel	F1 N6	F2 N6	F3 N2	F4 N3	RNHB N8
Attached					LdH BdLS
Also at the Front					

This table shows the Colonels of the Frontier regiments ("N" + MA for NPCs), together with the volunteers assigned for the season.

Battle Results

First Army: 1
 Guards Brigade: 1
 Royal Foot Guards: 2
 Cardinal's Guard: 2
 King's Musketeers: 1

Frontier Division: 4
 Frontier regiment 1: 1
 Frontier regiment 2: 3
 Frontier regiment 3: 3
 Frontier regiment 4: 5
 RNHB regiment: 2

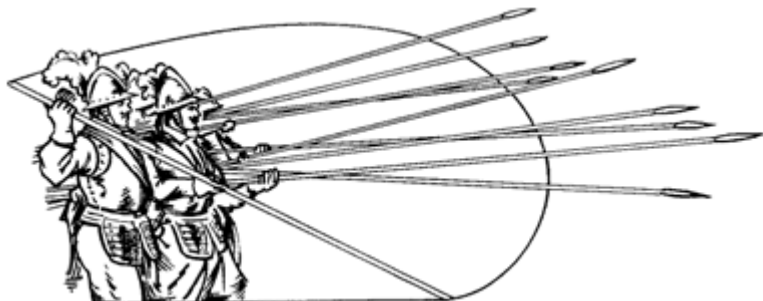
Second Army: 2
 First Division: 3
 1st Foot Brigade: 1
 Royal Marines: 4
 Picardy Musketeers: 4
 2nd Foot Brigade: 4
 13th Fusiliers: 4
 53rd Fusiliers: 1
 Second Division: 2
 3rd Foot Brigade: 3
 27th Musketeers: 4
 4th Arquebusiers: 3
 4th Foot Brigade: 3
 69th Arquebusiers: 4
 The Gascon Regiment: 1

Third Army: 3
 Cavalry Division: 3
 Horse Guards Brigade: 4
 Dragoon Guards: 4
 Queen's Own Carabiniers: 1
 Heavy Brigade: 6
 Archduke Leopold Cuirassiers: 6
 Crown Prince Cuirassiers: 3
 Dragoon Brigade: 4
 Grand Duke Max's Dragoons: 5
 Princess Louisa Lt Dragoons: 2

Other Appointments

King's Escort: Ensign N	Captain N
Cardinal's Escort: Ensign N	Captain N
Aides: to Crown Prince N	to Field Marshal TIH
Provincial Military Governors: BdLS/N/N/N/N	
City Military Governor N	Adjutant-General N
Inspectors-General: of Cavalry N	of Infantry N
Commissioner of Public Safety __	
Chancellor of the Exchequer __	
Minister of Justice GdB (until end August 1674)	
Minister of War __	
Minister of State BRJS (until end January 1675)	

Shows who holds appointments outside military units (except Aides): ID for Characters, "N" for NPC, __ for vacant, "CPS" for extra posts held by the CPS



Femmes Fatales

No	Name	SL	Attr	Lover
64	Edna Bucquette	18	W	PC
3	Kathy Pacific	17	B	XM
54	Madelaine de Proust	17		
35	Katy Did	16	I	
42	Maggie Nifisent	16	B	
55	Jacky Tinne	16		
52	Guinevere d'Arthur	15	B/W	
10	Frances Forrin	14	B	
21	Helen Highwater	14	W	
48	Fifi	14	B/W	
62	Alison Wunderlandt	14		
11	Laura de Land	13		
16	Ophelia Derrière	13		
26	Ella Fant	13	B	AC
27	Lucy Fur	13	B	
30	Leia Orgasma	13	B	
45	Cath de Thousands	13		
8	Lotte Bottle	12	B	
12	Charlotte de Gaulle	12		
17	Henrietta Carrotte	12	I/W	
28	Vera Cruz	12		
31	Bess Ottede	12	I/W	
1	Sue Briquet	11	B	
4	Anne Tique	11	W	
9	Deb Onairre	11	I	
40	Sheila Kiwi	11		
63	Carole Singeurs	11		
20	Emma Roides	10	I	
33	Anna Rexique	10	I	
38	Pet Ulante	10	W	
43	Di Lemmere	10	I	
53	Angelina de Griz	10	B	
56	Ingrid la Suède	10		
6	Viv Ayschus	9		
57	Ava Crisp	9	I	
59	May Banquot l'Idée	9		
2	Betty Kant	8	I	
19	Jenny Russe	8	W	
32	Sal Munella	8	W	
41	Marie Antoinette	8	B/I	
49	Mary Huana	8	B/I/W	
34	Freda de Ath	7	W	
39	Thomasina Tancenjin	7	I	
50	Ulla Leight	7	I	
5	Belle Epoque	6	B/I	
13	Josephine Buonoparte	6	I/W	
24	Violet Bott	6	I/W	
15	Ada Andabettoir	5	B/I	
25	Lois de Lô	5	B	

Mistresses in Paris. Attr(IBUTES):
 B=Beautiful, I=Influential, W=Wealthy.
 Lover only if seen in public this month.

Regiments

This table shows the ten senior positions in the 17 regiments by rank. Entries are Character abbreviations, N (+MA) for NPCs, blank for vacant. * shows the regiment adjutant; + indicates the reserve position of a character assigned elsewhere due to their appointment or brevet rank.

Col	RFG	CG	KM	DG	OOC	ALC	CPC	RM	GDMDPM	13F	PLLD	53F	27M	4A	69A	Gscn
Col	BRJS															
LCol	BdLG	N3	TIH				N1*									
Maj 1	EdL	N7	CdN	N3*				VdP								
Maj 2	CdP+		N4													
Capt 1	NM*	N6	N4					JCE								
Capt 2	LS		N1*													
Capt 3	CT		N5													
Capt 4	MdG															
Capt 5	PaN															
Capt 6	FS															

The Greasy Pole

ID	Name	SL	SPs	Cash	Rank	Regiment/Appointment	MA	Last seen	Club	EC	Player
LdH	Viscount Leonard de Hofstadt	26	F	Comfy	Fld Marshal/Min w/o Port	7		Flr	5	Neil Packer	
PC	Count Pierre Cardigan	24	28	Withy		10	Edna	Flr	5	Matt Shepherd	
BRJS	Count Beau Reese Jean Seine	24	F	Withy	B.Bdr-General RFG/State Min.	12		Flr	4	Bill Hay	
JJ	Count Jean Jeanie	23	F	Fithy	General/1st Army Commndr	32		Flr	3	Andrew Kendall	
BdLG	Earl Bastian de LaGarde	23	F	Rich	Lt.Colonel RFG	5		Flr	1	Jerry Spencer	
JdG	Count Jacques de Gain	23	F	Fithy	General/2nd Army Commndr	24		Flr	6	Ben Brown	
BdLS	Count Bernard de Lur-Saluces	22	F	Fithy	Lt-General/Prov. Mil. Gov	18		Flr	3	Rob Pinkerton	
TC	Viscount Terence Cuckpowder	21	25	Comfy	Bdr-General	6		Flr	6	Mike Dommert	
BeV	Marquis Ben e'Volence	20	F	Withy	B.Bdr-General CPC	8		Flr	3	Ash Casey	
GdB	Earl Greg de Bécqneur	20	F	Rich	B.Bdr-General KM/Justice Min.	11		Flr	5	Arno Gilbert	
Anon	Sir Les Anonyme	19	F	OK	B.Bdr-General 53F/2 F Brigadier	3		Flr	4	Bruno Giordan	
CdP	Sir Camille de Polignac	19	F	Comfy	Major RFG/Gds Brigade Maj.	4		Flr	4	James McReynolds	
XM	Baron Xavier Money	17	46	Withy	Bdr-General/Min w/o Port	7	Kathy	Flr	3	Pam Udowiczenko	
HDS	Marquis Henri DuShite	16	F	Rich	B.Bdr-General RM	13		Both	4	Dave Marsden	
LS	Lou Scannon	16	F	Rich	Captain RFG	4		Both	2	John Cooke	
GM	Sir Gaz Moutarde	15	31	Withy	Bdr-General	4		Both	2	Mike Clibborn-Dyer	
EdL	Baron Eclair de Lame	15	F	Rich	Major RFG	11		Both	3	Peter Farrell	
TIH	Tarquin le Hatter	15	F	Comfy	Lt.Colonel KM/FMshl's Aide	2		Both	5	Jason Fazackarley	
RS	Baron Rick Shaw	15	F	Withy	B.Lt-General/Hvy Brigadier	2		Both	6	Charles Burrows	
NM	Sir Neville Moore	14	F	Withy	Captain RFG/REG Regt. Adjnt.	1		Hunt	2	Cameron Wood	
DC	Sir Dureau Celbonet	14	14	RIP						Paul Murphy	
PFL	Sir Philippe F'Lope	14	F	Comfy	B.Bdr-General DG	4		HGds	4	Phil Urquhart	
ZUT	Zavier Ulric Turenne	13	F	Withy	Lt-General/Fntr Div Commandr	4		Both	1	Bob Blanchett	
CT	Sir Charles Trenet	13	F	Rich	Captain RFG	1		Both	3	Graeme Morris	
JiT	Marquis Justin Thyme	13	F	Withy	B.Bdr-General QOC	11		Both	2	Gerald Udowiczenko	
PGR	Sir Petit-Garson Riche	12	F	Comfy	Major QOC/HGds Brigade Maj.	1		HGds	2	Mark Cowper	
PaN	Pierre a'Noyer	12	F	OK	Captain RFG	3		Hunt	3	Tym Norris	
MidG	Martin de Garnache	12	F	Comfy	Captain RFG/BdGen's Aide (BRJS)	3			4	Bill Howell	

ID	Name	SL	SPs	Cash	Rank	Regiment/Appointment	MA	Last seen	Club	EC	Player
JH	Sir Jacques Hatt	12	F	Comfy	Bdr-General/Drgn Brigadier	4		Both	3	Joel Halpern	
LR	Sir Louis Renault	12	F	Withy	Bdr-General/1 F Brigadier	2		Hunt	4	Roy Bleasdale	
CdN	Claude de Nord	11	F	Comfy	Major KM/BdGen's Aide (PFL)	3		Hunt	4	Andrew Larder	
BS	Balzac Slapdash	10	F	Comfy	B.Bdr-General PLLD	11		Hunt	5	Matthew Wale	
FS	Sir Felipe Savant	10	F	OK	Captain RFG	5		BG	4	Brick Amundsen	
ZvT	Zeold von Tu	10	F	OK	Subaltern RFG	5		Hunt	3	Tim Macaire	
MP	Maurice Pauvre	9	F	Comfy	Major PM	3		Hunt	4	James Waters	
HCV	Hugh Challavas-Vichy	9	F	Comfy	Lt.Colonel PM	2		BG	5	Nik Luker	
HDE	Hercule D'Engin	9	F	Comfy	Lt.Colonel 53F	6		BG	2	Gerry Sutcliffe	
AC	Alexandre Capone	9+	38	Poor		3	Ella	BG	5	Ray Vahey	
LV	Lascar Vivrebras	8	F	Comfy	Subaltern RFG	4		BG	4	Olaf Schmidt	
RdH	Roger d'Horne	8	F	Comfy	Lt.Colonel QOC	1		HGds	4	Steven Malecek	
LSD	Louis Severin Descartes	8	F	Comfy	Lt.Colonel GDM/Gen's Aide (2nd 2	2		BG	1	Chris Schotmann	
HT	Henri Tard	8	F	OK	Colonel GDM/Fntr Div Adjutant	7		BG	3	Nigel Monaghan	
TdIL	Thomas de la Lune	6	F	OK	Lt.Colonel 4A	3		F&P	5	Peter Card	
X2		6	0	Poor		4			2	Mark Nightingale	
VdP	Vinne d'Pooh	4	F	Comfy	Major RM	4			2	Terry Crook	
BdB	Burger de Boeuf	3	4	OK		4			3	Rob Bartlett	
JCE	Jean-Claude Etienne	3	F	Comfy	Captain RM	6		RP	4	Tim Rattray	
FXF	François-Xavier Flamand	3	F	Poor	B.Major PLLD	2		RP	3	Robert Strudwick	

An F under _SPs means that the character was at the Front, RIP that he died. Ret that he retired.
 + against SL means it went up this month, - means it went down.

Cash: Poor = <500, OK = 500-1500, Comfy = 1500-5000, Withy = 5000-10000, Rich = 10000-25000, Fithy = 25000+
 Last seen is the lady the character was last seen with in public.
 EC is Endurance Class: 1 = <60, 2 = 60-90, 3 = 91-120, 4 = 121-159, 5 = 160-200, 6 = 201+